## MI5 never had a clue about the D-Day crosswords puzzle

By VAL GILBERT CROSSWORD EDITOR

SIXTY years ago today, a fourletter word appeared as a solution in The Daily Telegraph's crossword that was to have repercussions that have reverberated down the years until now.

The four-letter word was Utah, innocent enough you might think, but in May 1944 a word pregnant with meaning. Utah was the codename for the D-Day beach assigned to the 4th US Assault Division. A coincidence, surely?

Admittedly, in previous months the solution words Juno, Gold and Sword (all codenames for beaches assigned to the British) had appeared but they are common words in crosswords.

But then on May 22, 1944 came the clue "Red Indian on the Missouri (5)" Solution: Omaha - codename for the D-Day beach to be taken by Down was Neptune the 1st US Assault Division.

On Saturday, May 27 it was Overlord - codename for the whole D-Day operation. On May 30 Mulberry (codename for the floating harbours used in the landings); and finally, on June 1, the solution to 15



Ronald French: confession

codeword for the naval

away, alarm bells rang at MI5.

particularly as The Daily Tele-

graph crossword had been

drawn to its attention two

years earlier. Lord Tweeds-

With the landings five days

assault phase.





on Aug 18 and the raid on noticed the crossword con-Dieppe took place the next tained the word Dieppe and berry and Neptune seemed a

disastrous Dieppe venture.

The answer was published Later he commented: "We

there was an immediate and exhaustive inquiry which also involved MI5. But in the end it was concluded that it was just complete fluke."

But Juno, Gold, Sword, Utah, Omaha, Overlord, Mul-

coincidence too far. Two men from MI5 called on Leonard Dawe, Telegraph crossword compiler and creator of the puzzles in question, at his home in Leatherhead.

The scene was set for a story worthy of Buchan's Richard Hannay. Dawe was

headmaster of Strand School. which had been evacuated from Tulse Hill in south London to Effingham in Surrey. Years later, during a BBC television interview in 1958, Dawe referred to the incident, saying: "They turned me inside out.

"They went to Bury St Edmunds where my senior colleague Melville Jones [the paper's other crossword compiler] was living and put him through the works. But they eventually decided not to shoot us after all."

An explanation of how the codewords came to appear in the paper emerged only in 1984. Following a re-telling of the "D-Day Crosswords" in the *Telegraph*, Ronald French, a property manager in Wolverhampton, came forward with further information. He said that, as a 14-year-old at the school in 1944, he inserted the names into the puzzles.

According to French, Dawe occasionally invited pupils into his study, where, as a mental discipline, he would encourage them to help fill in the blank crossword patterns. Later, Dawe would create clues for their solution words.

French claimed that during the weeks before D-Day he had learned of the codewords from Canadian and American soldiers camped close by the school, awaiting the invasion. He was adamant that, in the final days before the landings, the words were well known and the only thing secret was the where and when.

Undoubtedly, wartime and the proximity of Allied soldiery was exciting for the schoolboys. French claimed to have kept notebooks of information he gleaned.

"I was totally obsessed about the whole thing. I would play truant from school to visit the camp and I used to spend evenings with them and even whole weekends there, dressed in my Army cadet uniform. I became a sort of dogsbody about the place, running errands and even, once, driving a tank.

"Everyone knew the outline invasion plan and they knew the various codewords. Omaha and Utah were the beaches they were going to. They knew the names but not the locations. We all knew the operation was called Overlord."

The soldiers talked freely in front of him "because I was obviously not a German spy. Hundreds of kids must have known what I knew."

French did not remember writing the codenames into the puzzle grids but recalled the consequence. "Soon after D-Day, Dawe sent for me and asked me point blank where I had got the words from.

"I told him all I knew and he asked to see my note-books. He was horrified and said the books must be burned at once. He made me swear on the Bible I would tell no one about it. I have kept that oath until now."

That was not quite the end of the affair. In 1995, I received a letter from another Strang old boy, Ken Russell, from Havant, who also spent time filling in grids for Dawe.

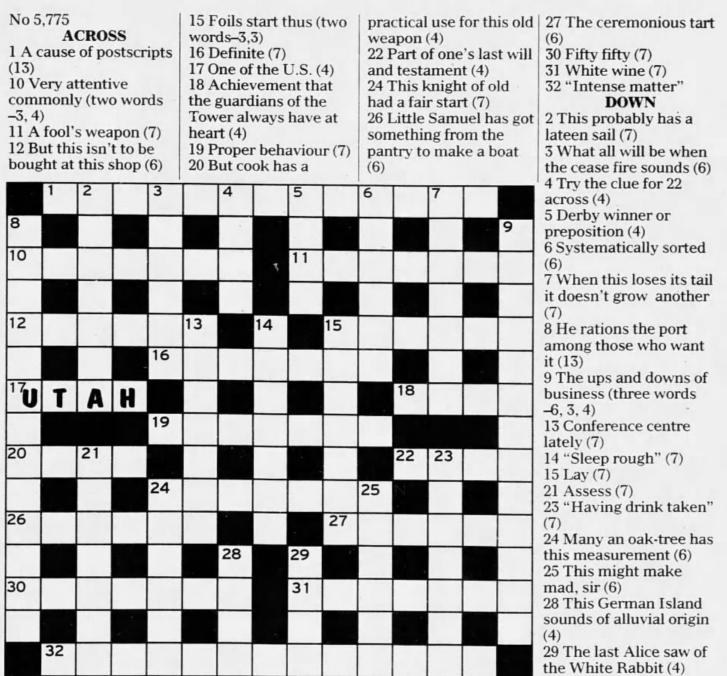
He recalls reading a letter in *The Times* in 1980 – four years before French's confession – in which yet another old boy owned up to being the perpetrator of the codenames. Rus-

sell wrote: "I was surprised to see a letter from an old boy, who confessed to being the perpetrator of the codenames in the crossword, but kept quiet. He would certainly have received six of the best."

In January, Ronald French's son, Simon, took up the narrative after Roger Squires (The Telegraph's current Monday crossword compiler) had repeated the story in the Wolverhampton Express & Star.

Simon French remembers: "I know the headmaster was close to losing his job as a result. Intelligence officers interrogated my father but in the end, decided it was an innocent matter."

So, is that the end of the story? Somehow I doubt it. Somewhere, someone will clear out an attic and come across more papers relating to "The Crossword D-Day Codenames". I hope they will contact *The Daily Telegraph* when they do.



Set off; 16, Decided; 17, Utah; 18, Feat; 19, Decorum; 20, Mace; 22, Amen; 24, Galahad; 26, Sampan; 27, Ritual; 30, Equally; 31, Chablis; 32, Reinstatement. **DOWN**: 2, Felucca; 3, Elated; 4, Test; 5, Orby; 6, Graded; 7, Tadpole; 8, Harbour-master; 9, Profit and loss; 13. Teheran; 14, Bivouac; 15, Secular; 21, Compute; 23, Maudlin; 24, Gallon; 25, Disarm; 28, Syit; 29, Scut

ACROSS: 1, Afterthoughts; 10, All ears; 11, Bladder; 12, Bucket; 15,

The crossword that started the puzzle. If you start it and get stuck the answers are below